

Welcome to the W@nder!

A game a awaken sustainable creativity, together!







To play together, cooperating!

To train our Reusing skills and discover it's wonders

To came up with creative ideas for enhancing sustainability to our daily life

















Follow up! Let's cook the pizza together



Our game is focused on achieving three goals:

- Awaken curiosity, creativity and cooperation in order to address sustainable challenges.
- Plan a course of action based on a cooperative project that will involve students and teachers into addressing sustainable needs from the school.
- Create a sense of community and motivation around a sustainable challenge that we, as a educational community, can accomplish



Now, I need some inputs from you 😉



During the workshop process, we will need you to express the sustainable challenges/needs you see at your school, as they will be the starting point for the creative process that will follow.

5 min activity - writing + 5 min sharing

Answer this question, use different post it for the different ideas:

What does our school need to be more sustainable?

Diagnosis of needs, thinking of sustainability as something holistic: environmental, social, spatial, emotional, etc.

the deck of spaces



Think about different spaces at school that can be connected to sustainable habits or that can be improved in order to get sustainable.

Let's do the deck together! Fill in 4 cards each 😂

Thank you!

